

RANGERS

Battle Focus Infiltrators Stealth

M7"35+17+15+*RW

60–110 PTS
Base 28.5mm



1KOMMANDO

2BEWEGUNG

Path of the Outcast
In your opponent's Movement phase, if an enemy unit ends a move within 8" of this unit, if this unit is not within Engagement Range of one or more enemy units, this unit can make a Normal move of up to D6".

3BESCHUSS

Long rifleHEAVYPRECISION

R	A	BS	S	AP	D
36"	1	3+	4	-1	2
VERWUNDET					
2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+	

Shuriken PistolASSAULTPISTOL

R	A	BS	S	AP	D
12"	1	2+	4	-1	1
VERWUNDET					
2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+	

Invulnerable Save (5+*)
Models in this unit have a 5+ invulnerable save against ranged attacks.

4ANGRIFF

5NAHKAMPF

Close Combat Weapon

R	A	WS	S	AP	D
Melee	1	3+	3	0	1
VERWUNDET					
2+ T1	3+ T2	4+ T3	5+ T4–5	6+ T6+	

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W3 · RW 5+ · 5+*++ · 1 LP je Modell

WIRD VERWUNDET MIT

2+ S6+	3+ S4–5	4+ S3	5+ S2	6+ S1
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RETTUNGSWURF JE DS

DS 0 5+	DS –1 6+	DS –2 –	DS –3 –	DS –4 –
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REGELN & KEYWORDS KURZ

Battle Focus

If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Infiltrators

During deployment, if every model in a unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizontally from your opponent's deployment zone.

Stealth

If every model in a unit has this ability, each time a ranged attack targets that unit, that unit has the benefit of cover against that attack (13.08).

ASSAULT

Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

HEAVY

In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unengaged...

PISTOL

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

PRECISION

While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER models...

AUFSTELLUNG

5-10x Ranger - Equipped with: Close Combat Weapon, Shuriken Pistol, Long rifle